

AGENDA
REGULAR COUNCIL MEETING OF THE MAYOR AND CITY COUNCIL
IN THE COUNCIL CHAMBERS – 81 ELKHORN ROAD, CITY OF SUN VALLEY, IDAHO
SEPTEMBER 11, 2024 AT 4:00 PM

Livestream audio is available by visiting our website at www.sunvalleyidaho.gov. Once on our website, please scroll down to just below the photos and click on the green “Meeting Audio” button. Once on that page, look for the meeting date under “Upcoming Events” at the top.

Join Zoom Meeting

<https://us02web.zoom.us/j/85845739354?pwd=SAPtn1SyRIRXIRFT18Ys0CkRABRn0i.1>

Meeting ID: 858 4573 9354

Passcode: 469380

One tap mobile

+13462487799,,85845739354#,,,,*469380# US (Houston)

CALL TO ORDER

ROLL CALL

PLEDGE OF ALLEGIANCE

COUNCIL COMMENT

CITY ADMINISTRATOR COMMENT

MAYOR COMMENT

PUBLIC HEARINGS (30 mins.)

1. Discussion and possible approval of MP2024-01: A Master Plan for the Sun Valley Resort Village Core, submitted by Sun Valley Company, in accordance with the City of Sun Valley Comprehensive Plan and City municipal code. Location: 61-acre area generally bounded by Dollar Road to the south, the Lodge Apartments property line and Trail Creek Road to the west, Moritz Road and West Lake Road to the east, with the addition of the gas station and laundry facility on Trail Creek Road. 1 Lodge Entry Ln, SUN VALLEY VILLAGE COMMERCIAL CORE LAND BLDGS SEC 7 4N 18E and a portion of SUN VALLEY GOLF COURSE/HILLSIDES GAS STATIONS/HORSE CENTER SEC 5,6,7,8,17,18, 4N 18E* 1.1

ACTION/DISCUSSION/PRESENTATIONS/APPOINTMENTS/STAFF REPORTS (60 min.)

2. Discussion and possible approval of a contract with Idaho Transportation Department regarding proposed construction in 2025 on a portion of Elkhorn Road* 2.1
3. Discussion and possible approval of a rate increase by Clear Creek Disposal for City of Sun Valley Customers* 3.1

Please Note: The agenda is subject to revisions.

*Anyone needing assistance to attend or participate should contact Sun Valley City Hall prior to the meeting at 208-622-4438.
Council packets are available online at www.sunvalleyidaho.gov*

- 4. Elkhorn Road safety initiative update* (no documents)
- 5. Review and discussion on the City of Sun Valley Tree Code 5.1
- 6. Review and discussion on the City of Sun Valley Parking Code 6.1
- 7. Discussion and possible approval of Resolution 2024-12 Authorizing the Mayor to Renew Contracts for Services with: Mountain Rides Transportation Authority; White Peterson; Rick Allington; Blaine County Emergency Communication Center FY2025 Contract for Services; Blaine County Building Inspection and Plan Review Services, and Ketchum Computers* 7.1
- 8. Nomination and possible confirmation of City Council Member Seat Number 4* (no documents)

CONSENT AGENDA* (5 min.) *All items listed under the Consent Agenda will be approved in one motion without discussion unless any Council Member requests that the item be removed for individual discussion and possible action.*

- 9. Approval of the August 1, 2024 Regular City Council Meeting Minutes; August 15, 2024 Special City Council Meeting Minutes; and August 16, 2024 Special City Council Meeting Minutes..... 9.1
- 10. Receive and File Financials:
 - a. August 2024 Paid Invoice Report
 - b. July 2024 Financial Statements
 - c. June 2024 Local Option Tax Reports10.1
- 11. Authorize advance payment of recurring invoices and payroll per Resolution 2024-02 for September 2024 (no documents)
- 12. Authorize approval of payables on-hand as of August 31, 2024..... 12.1

PUBLIC COMMENT - *The Mayor and Council welcome comments from the public regarding issues that affect the City of Sun Valley. Please state your name for the record. Public comments are limited to three (3) minutes. You may also submit written comments to the City Clerk at nflannigan@sunvalleyidaho.gov.*

ADJOURNMENT - *Meeting will conclude after the completion of agenda items or at the latest 9:00 PM. Any item under discussion or consideration at 9:00 PM will be completed. Any remaining items on the agenda will be scheduled for another meeting.*

*** Indicates a potential Action Item as required by Idaho Code 74-204 (4).**